DC SUPERGIRL
ADVENTURE COMICS presents
THE NEW
SUPERGIRL
APPROVED BY THE COMICS CODE AUTHORITY
NO. 401
JAN.
15¢
YOU DID IT!
YOU'VE GOT SUPERGIRL ABSOLUTELY TERRIFIED OF A MOUSE!
The FRIGHTENED SUPERGIRL

SNOOPY STRIKES AGAIN!
CURSE YOU RED BARON!
RIDE WITH SNOOPY INTO THE WILDEST DOGFIGHT EVER!
WOW! WHAT A GREAT NEW KIT FROM MONOGRAM. SNOOPY IN HIS SOPWITH CAMEL. COMES WITH A BATTERY-POWERED PROPELLER YOU FLIP TO START LIKE A REAL PLANE.
SNOOPY
EASY AND FUN TO BUILD. JUST SNAPS TOGETHER SO YOU DON'T NEED GLUE.
MINUTES LATER... LOOKS GROOVY!
AND YOU DON'T EVEN HAVE TO PAINT IT! HERE'S WHERE YOU CAN WRITE SNOOPY'S COMMENTS. LIKE, "CURSE YOU, RED BARON".
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Monogram
quality hobby kits
MATTEL
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SUPERGIRL
IT'S LIKE A DREAM--A DREAM COME TRUE, NASTHALTIA!
SUPERGIRL, ACTUALLY GROVELLING IN FEAR AT MY FEET!
A DREAM COME TRUE FOR YOU, UNCLE LUTHOR--BUT A NIGHTMARE FOR SUPERGIRL!
The FRIGHTENED SUPERGIRL

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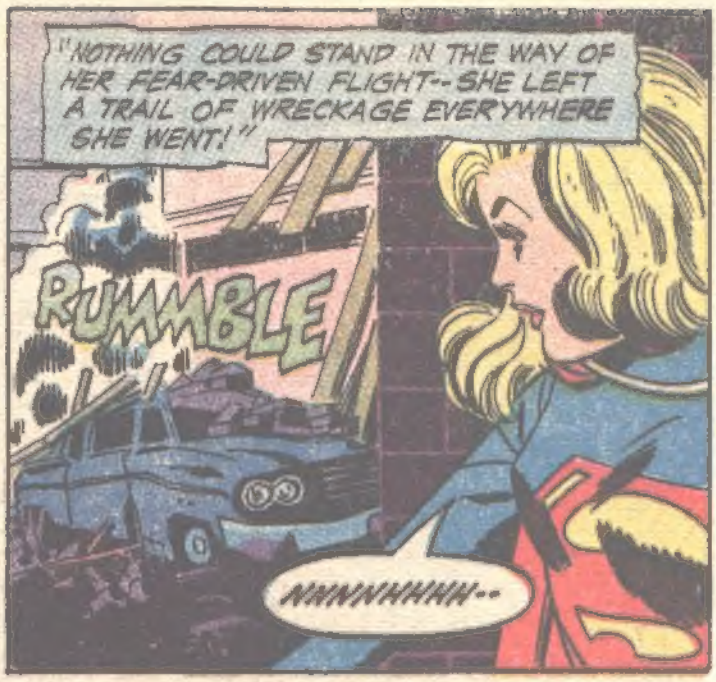
"I REMEMBER JUST A FEW HOURS AGO AT A LUNCHEON, GIVEN FOR SUPERGIRL, HONORING HER FOR WHAT SHE HAS DONE FOR STANHOPE COLLEGE..."
SPEECH-- SPEECH!
YES, SUPERGIRL, SPEECH!
WELL, UNACCUSTOMED AS I AM TO PUBLIC SPEAKING--
"I COULD HARDLY STAND LISTENING TO HER GOODY-GOODY NONSENSE-- BUT I HAD TO WAIT--AND MY WAITING PAID OFF--FOR..."
AHHH, HERE HE COMES--
GET READY, BUMPHY--
GO!
"BUMPHY WENT--AND..!"
OH, MY ANKLE--
HERE, MISS--LET ME HELP YOU--
OOHH--
"IT WENT JUST AS I HOPED--THE WAITER PUT DOWN THE WATER FOR THE SPEAKERS' PLATFORM--AND I DROPPED IN THE LIQUID YOU GAVE ME--"
"--THEN I STEPPED OUT--"
I'LL HELP HER--
--SHE'S A FRIEND OF MINE--
THANK YOU, MISS!
"I SMILED AS I WATCHED HIM GO--CARRYING SUPERGIRL'S DESTRUCTION ON HIS TRAY--"
2

"I WATCHED AS HE PLACED THE WATER AT SUPERGIRL'S SIDE--AND I WAITED FOR THE MOMENT--"
WATER, MISS?
THANK YOU-- I NEED IT-- TALKING IS THIRSTY WORK!
"THE MOMENT WHEN SHE REACHED FOR THE GLASS--"
"--AND DRANK!"
--TH!
EEEAHH!
"SUDDENLY, TERRIBLE SCREAMS OF ABSOLUTE TERROR RIPPED THROUGH THE HALL-- COMING FROM THE MAID OF MIGHT."
A SPIDER! EEEEEEH! EEEEEE!
EEEEEE!
3

IT WORKED, BUMPHY-- IT WORKED!
AND THAT FAKE SPIDER YOU DROPPED FROM ABOVE HAS THROWN SUPERGIRL INTO A TIZZIE!
LOOK AT HER! HA,HA,HA! IF ONLY UNCLE LUTHOR COULD SEE THIS!
"AND INDEED IT WAS A SHOCKING SIGHT TO SUPERGIRL FANS-- AS THEY WATCHED THEIR FAVORITE HEROINE SCREAMING ABOUT IN FEAR AND TERROR..."
EEEEEE-- AHHHHHH!
"AN UNBELIEVABLE SIGHT TO ALL--"
"THEY WATCHED HER SMASH THROUGH THE WALL OF THE BANQUET HALL--"
EEEEEE--
LET ME OUT OF HERE!
CRASH
"--AND RUN DOWN THE STREET SCREAMING IN FEAR!"
EEEEEEEEE
4

MAMA, LOOK--
FUNNY GIRL--PROBABLY A BAD 'UN--
I'LL GET HER--
HOLD IT, GAL--OR I'LL SHOOT!
BAM! BAM!
NOBODY GETS AWAY FROM WYATT EARP!
OHH--LEAVE ME ALONE!
EEEEEKK--
DON'T BE SCARED--IT'S ONLY A TOY GUN!
NO--EEEEEEE!
KRAASHH
GOSH--
I DIDN'T MEAN TO SCARE HER--
"I FOLLOWED HER--AND AS I WATCHED HER FEARFUL FLIGHT--AND THE DESTRUCTION SHE WAS CAUSING--"
"I REALIZED, UNCLE--WE HAD ACCOMPLISHED WHAT SO MANY HAD DREAMED OF--AND HAD FAILED AT--WE, WITH A FEW OUNCES OF YOUR FEAR FORMULA, WERE DESTROYING THE INDESTRUCTIBLE SUPERGIRL--"
HEY--OOMMPH!
CRASHHHH
KKRUNNCH
5

"RATHER, WE WERE WATCHING HER DESTROY HERSELF AS A SUPER HEROINE. AND LIKE THE PROVERBIAL BULL IN THE CHINA SHOP-- NOT ONLY WAS SHE DESTROYING HERSELF-- SHE WAS PROVING HERSELF A MENACE NOT TO BE TOLERATED."
HELP!
CRUNCH
CRASH
WHOM
IT'S SUPERGIRL! SHE'S GONE BERSERK!
"FOR IN HER TERROR-STRICKEN FLIGHT, SHE CAROMED FROM ONE SIDE OF THE STREET TO ANOTHER-- LEAVING DESTRUCTION EVERY-WHERE SHE HIT!"


"NOTHING COULD STAND IN THE WAY OF HER FEAR-DRIVEN FLIGHT-- SHE LEFT A TRAIL OF WRECKAGE EVERYWHERE SHE WENT!"
RUMMBLE
NNNNHHHH--

"SOON THE POLICE, FIREMEN, WERE ON THE SCENE..."
WEEEEEEOOOOOO

IT'S SUPERGIRL-- SHE'S GONE CRAZY!
WE'VE GOT TO STOP HER!
IF WE DON'T-- SHE'LL WRECK THE WHOLE TOWN!
BUT HOW DO YOU STOP A SUPER-BEING?
CONTINUED ON 2ND PAGE FOLLOWING.

THE WORLD'S FASTEST BIG RACERS!

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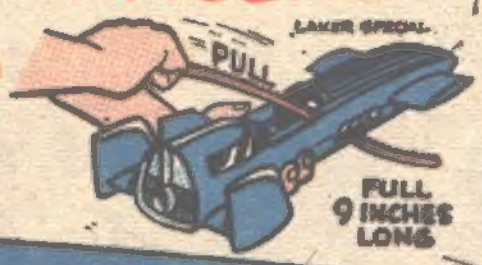

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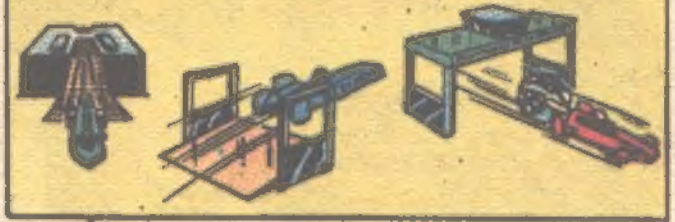

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I DON'T KNOW-- BUT WE'VE GOT TO TRY!
"AND TRY THEY DID, UNCLE--OH, I LAUGHED UNTIL TEARS CAME, AS I WATCHED THEIR FUTILE EFFORTS TO STOP THE TERRIFIED CREATURE THAT ONCE USED TO BE THE FAMOUS SUPERGIRL."
KLONK
"WATCHED AS EVERY-THING THEY DID TO CAPTURE HER FAILED!"
C'MON, SUPERGIRL, WE AREN'T GOING TO HURT YOU--
NO! NO! YOU'LL HURT ME!
WE'RE YOUR FRIENDS--
COME ON DOWN--
WE'LL TAKE YOU SOMEWHERE NICE AND QUIET--
KRAAAM

"BUT THE POLICE AND FIREMEN PERSEVERED--AND EVENTUALLY THEN CAME UPON THE ONCE FEARLESS SUPERGIRL CROUCHED BEHIND A ROW OF GARBAGE CANS, TREMBLING WITH FEAR--"
EASY NOW, BOYS--WE DON'T KNOW WHAT'S HAPPENED TO HER--
BUT SHE'S LOST NONE OF HER SUPER POWERS!
WAIT--I THINK I CAN HELP--
SARGE--NOTHING WE CAN DO CAN STOP HER!
"THAT'S WHEN I STEPPED IN--I EXPLAINED I WAS A FRIEND OF HERS AND MAYBE I COULD PERSUADE HER TO CALM DOWN--"
"SPEAKING SOOTHINGLY AND QUIETLY--I MANAGED TO GET HER ATTENTION--"
THERE, SUPERGIRL--I'M YOUR FRIEND--DON'T YOU REMEMBER ME--?
FRIEND?
COME--I'LL TAKE CARE OF YOU--PROTECT YOU--
"SHE BELIEVED ME--AND SOON I HAD HER CONFIDENCE--"
THAT'S RIGHT--FRIEND--
I'LL TAKE HER TO A DOCTOR FRIEND OF MINE, OFFICER--SHE'LL BE SAFE WITH ME!
COME, I'M GOING TO TAKE YOU SOMEPLACE WHERE NOTHING CAN HARM YOU--
COME--
SHE DID IT! OKAY, MISS--YOU SEEM TO KNOW WHAT YOU'RE DOING--
BUT--KEEP IN TOUCH--
SHE'S GOING TO HAVE TO ACCOUNT FOR ALL THIS!
YOU'RE SURE I'LL BE SAFE?
I'M SO FRIGHTENED--

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Try It For 10 Days On Our Money-Back Guarantee! So sure are we that you will be delighted with this versatile Projector, that we invite you to try it for 10 days and then, if you don't agree that it a wonderful buy return it to us and we'll refund the purchase price — with no questions asked. **Don't Delay — Send Your Order Now!**

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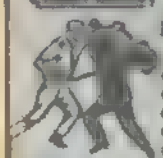

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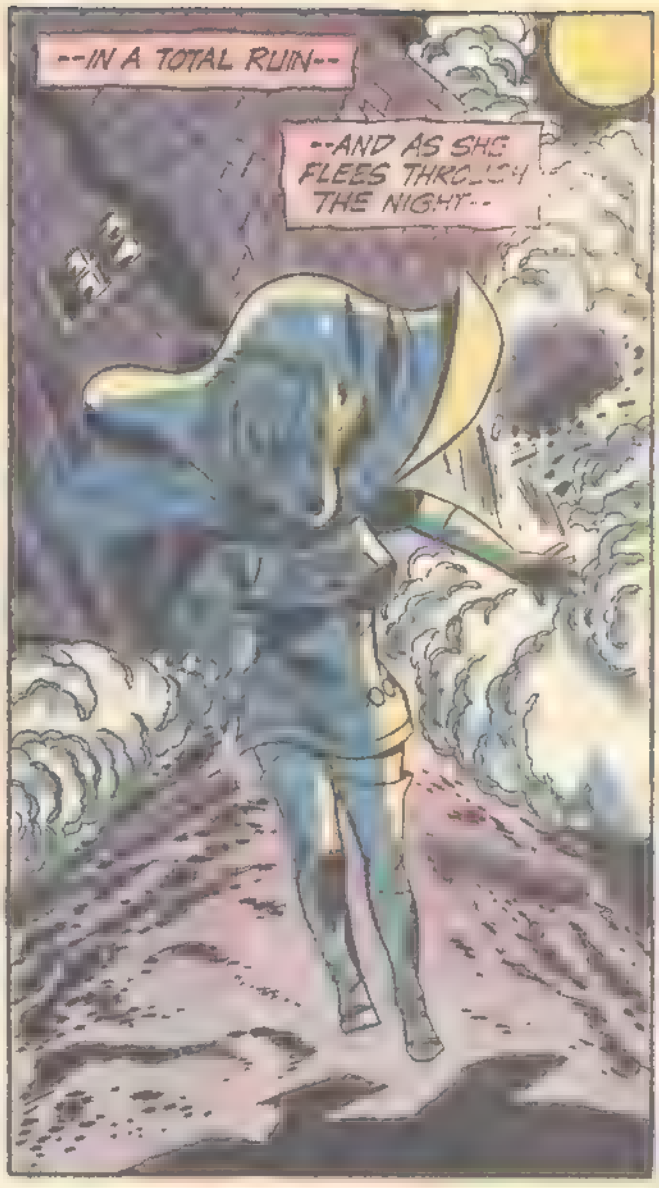
AND THAT'S HOW IT ALL HAPPENED, UNCLE LUTHOR--
THERE, THANKS TO YOUR FEAR FORMULA-- WE SEE THE ONCE MIGHTY SUPERGIRL--
--TERROR OF CRIMINALS EVERYWHERE--
COWERING IN TERROR FROM A MOUSE!
A SIGHT TO GLADDEN MY HEART, NASTHALTIA--
AND A SIGHT TO GLADDEN THE HEARTS OF MY FELLOW CRIMINALS--
FOR A PRICE OF COURSE!
OF COURSE! THEY'LL PAY A LOT TO SEE THIS--
WE'LL MAKE A FORTUNE EXHIBITING HER AT THE NEXT CRIME CONVENTION!
BUT FIRST, UNCLE--
--I'D LIKE TO PAY HER BACK FOR WHAT SHE DID TO ME THE LAST TIME WE MET--
AND FOR WHAT I DID FOR YOU TO GET HER THIS WAY--
I THINK I DESERVE A LITTLE FUN--
9

I SAW THIS IN A TOY SHOP-- IT'S A VERY AMUSING TOY-- RUNS ON BATTERIES-- HONKS ITS HORN--
AND IT HAS ANOTHER CHARMING TRICK IT PERFORMS!
PIN THIS DISK UPON A CHILD'S CLOTHING--
--AND AN INBUILT DIRECTIONAL FINDER IN THE TOY CAR ZEROES IN ON IT--
AND THE CAR THEN FOLLOWS THE CHILD WHEREVER IT GOES!
LET'S SEE WHAT EFFECT IT HAS ON SUPERGIRL--
GO GET HER, BOY!
CLICK
HA! HA! LOOK! OH, I CAN'T STAND IT!
OH, HEE, HEE-- HO, HO!
THIS IS THE FUNNIEST THING I'VE EVER SEEN!
EEEEEE!
BEEP BEEP
R R R RRRR
HONK
THE GUYS'LL PAY THROUGH THE NOSE TO GET THEIR HANDS ON MY FORMULA--THEY'LL BE ABLE TO USE IT TO GET THE OTHER SUPER BOYS OFF THEIR BACKS!
AS THE TOY, WHIRRING AND HONKING ITS TOY HORN COMES AT HER-- SUPERGIRL, THE FEAR DRUG, STILL COURSING THROUGH HER SYSTEM, LURCHES BACKWARD IN TERROR.
10

FEAR BLINDING HER SENSES, SUPERGIRL FLAILS ABOUT THE CELLAR—CAREENING AND CRASHING ABOUT IN HER MINDLESS FRIGHT!
GACK
HONK
OOOG!
BEEP
TOO LATE, ANASTHALTIA AND LUTHOR REALIZE THEY HAVE UNLEASHED A FORCE THAT THEY CANNOT CONTROL. FOR AS THE MAID OF MIGHT--
WHOM
IN HER EFFORT TO ESCAPE, WHAT TO HER, IS A THING OF HORROR, KNOCKS DOWN THE CELLAR'S SUPPORT COLUMNS AND THE CEILING COMES CRASHING DOWN...
EEEE!
KA-BLOOM
AGGHH!
11

NASTHALTIA-- STOP THAT TOY!
OR IN HER FEAR-- SHE'LL KILL US!
I CAN'T-- I CAN'T MOVE!
NNNHHH-- NNHH--
AND THEN-- FROM OUT OF THE WRECKAGE-- COMES--
OOOGA
BEEP
BEEP
OOOGAA
HONK
HONK
EEEEEE--
EYES WIDE WITH UNCONTROLLABLE TERROR, THE MAID OF STEEL LURCHES UPWARD AND OUTWARD IN HER DESPERATE ATTEMPT TO ESCAPE--
BEEP
CRUNCH
RRRRR
12

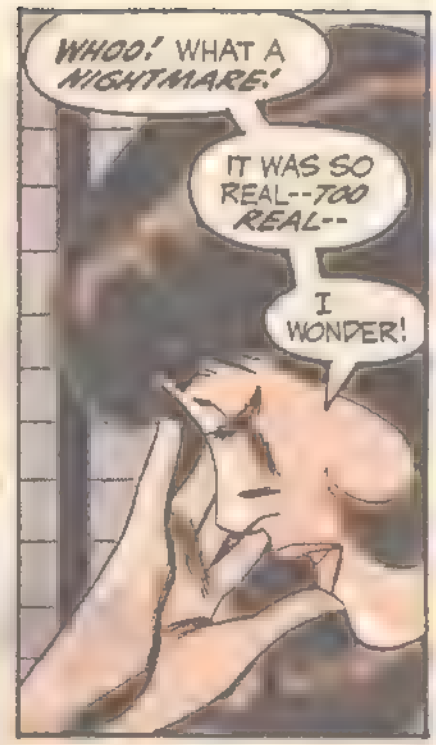
AS SHE CRASHES THROUGH THE DIFFERENT FLOORS OF THE HOUSE TO ESCAPE THE (TO HER) TERRIBLE THING WHICH PURSUES HER, SUPERGIRL BRINGS THE HOUSE CRASHING DOWN--
EEEEH!
EEEEEE!
CRUMP

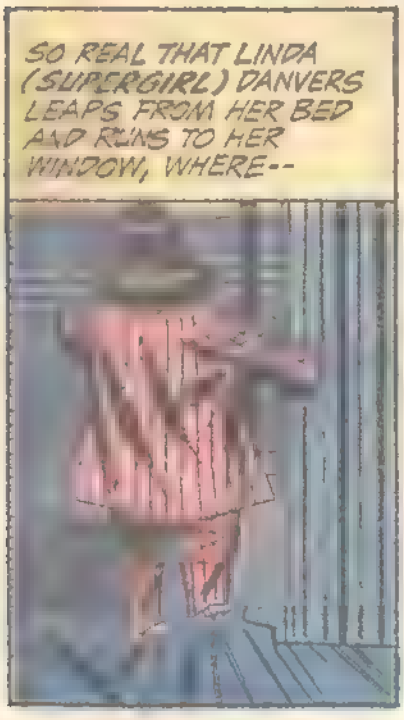

--IN A TOTAL RUIN--
--AND AS SHE FLEES THROUGH THE NIGHT--

--HER EYES WIDEN INTO AN EVEN MORE TERROR-STRICKEN EXPRESSION, AS--
NNNNNNNN--

N-NO

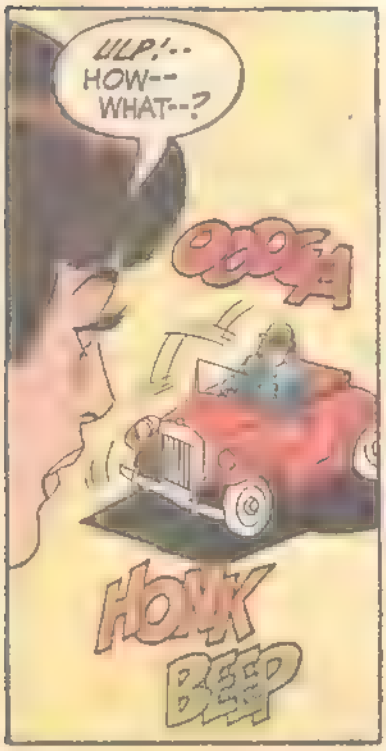
NO! OH!
WHERE AM I--
WHAT?

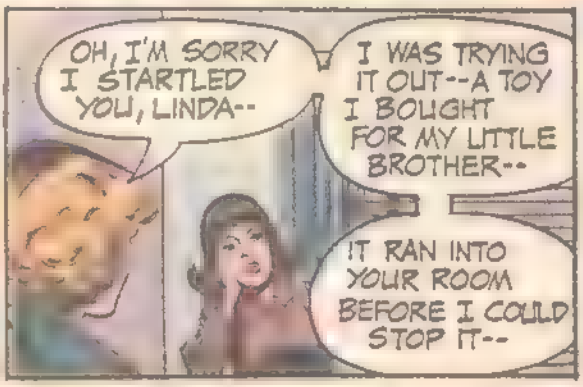

WHOO! WHAT A NIGHTMARE!
IT WAS SO REAL--TOO REAL--
I WONDER!

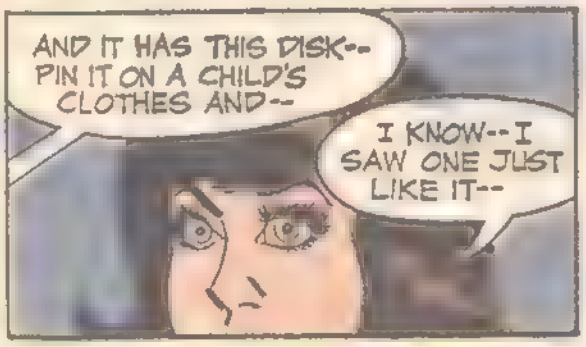

SO REAL THAT LINDA (SUPERGIRL) DANVERS LEAPS FROM HER BED AND RUNS TO HER WINDOW, WHERE--

OH, THANK GOODNESS-- THE TOWN IS STILL THERE--
AND ALL IN ONE PIECE!

FOR A MOMENT-- I THOUGHT I'D FIND THE TOWN IN RUINS--
AND IT WASN'T A DREAM AFTER ALL!
RIP
GGGA


ULP!-- HOW-- WHAT--?
GGGA
HONK
BEEP


OH, I'M SORRY I STARTLED YOU, LINDA--
I WAS TRYING IT OUT--A TOY I BOUGHT FOR MY LITTLE BROTHER--
IT RAN INTO YOUR ROOM BEFORE I COULD STOP IT--


AND IT HAS THIS DISK-- PIN IT ON A CHILD'S CLOTHES AND--
I KNOW--I SAW ONE JUST LIKE IT--

PHEW--FOR A MOMENT THERE--
I REALLY THOUGHT--
THE END

a new year brings a new beginning for
SUPERMAN
1971

THIS WAS SUPERMAN WHEN HE FIRST APPEARED! "HE COULD HURDLE SKYSCRAPERS... LEAP A1/8 EIGHTH OF A MILE... RAISE TREMENDOUS WEIGHTS... RUN FASTER THAN A STREAMLINE TRAIN--AND NOTHING LESS THAN A BURSTING SHELL COULD PENETRATE HIS SKIN!"*

*QUOTED FROM SUPERMAN #1.

IN TIME, SUPERMAN'S POWERS INCREASED. HE COULD FLY TO OTHER WORLDS AT ULTRA-LIGHT SPEED... MOVE THE EARTH ITSELF... AND SHRUG OFF H-BOMB BLASTS. HIS GREAT WEAKNESS WAS GREEN KRYPTONITE, WHICH COULD KILL HIM!

THEN, 1971! A STRANGE EXTRATERRESTRIAL HAS CHANGED ALL OF KRYPTON'S KIN ON EARTH TO HARMLESS HUMAN! BUT IT ALSO CREATED A NEW WEAKNESS, THE EXACT NATURE OF WHICH EVEN SUPERMAN DOESN'T KNOW!

SOMETHING... DRAINING MY STRENGTH... AND IT'S NOT KRYPTONITE!

BUT YOU CAN SEE WHAT IT IS... IN THE JANUARY ISSUE OF SUPERMAN!

THIS WAS CLARK KENT WHEN HE ORIGINALLY STARTED... WORKING FOR GEORGE TAYLOR, EDITOR OF THE DAILY STAR!

TIME PASSED... AND NOW CLARK WAS WORKING FOR PERRY WHITE, EDITOR OF THE DAILY PLANET!

THEN, [illegible] KENT, [illegible] FOR MORGAN EDGE, [illegible] OF THE GALAXY [illegible] CASTING SYSTEM!

AND THESE ARE OTHER CHANGES IN THE SUPERMAN FAMILY OF MAGAZINES...

JIMMY OLSEN AND THE NEW NEWSBOY LEGION... WRITTEN AND DRAWN BY JACK KIRBY!

ROSE AND THE THORN... A NEW FEATURE APPEARING IN LOIS LANE!

SUPERGIRL... A WHOLE NEW LOOK FOR THE MAID OF MIGHT IN ADVENTURE COMICS!

SUPERMAN TEAMS UP WITH THE FLASH... ROBIN... GREEN LANTERN... AND OTHERS IN WORLD'S FINEST!

ALSO... NEW SUPERMAN FEATURES IN THE CURRENT ISSUES OF ACTION COMICS!

* * * *

THE LEGION OF SUPER-HEROES IN [illegible]!

* * * *

UNTOLD TALES OF KRYPTON & SUPERMAN!

DIRECT CURRENTS

Seven science-fiction tales in one big, **64-page** issue! That's the **February STRANGE ADVENTURES (#228)**, cover-featuring "The Day Earth Split in Two." There's also a tale from the **1950's**—"The Last Television Broadcast on Earth"—which gives you a look at how our prophets did in predicting the future. And let's not forget **Adam Strange,** once again adventuring on **Rann** in "The Fadeaway Doom"; and the **Atomic Knights,** battling "The Plant That Hated Humans!" This one is on sale **Nov. 12!**

LOIS LANE is transformed into **snow . . . Superman** doesn't know it . . . she can't move or speak . . . and she's **melting!** No wonder "The Snow-Woman Wept!" That's the title of the tale that headlines the **January** issue of this mag, **#107,** on the stands **Nov. 12.** But there's more—**Rose and the Thorn,** in an action-packed epic called "My Executioner Loves Me!" And it means just that—the killer hired by the **100** to "hit" the **Thorn** falls for her. Now the mob is out to get **both** of them!

Remember **Prof. Ira West, Flash's** father-in-law and **Wally (Kid Flash) West's** granddad? Well, he's guest-starred in the **February TEEN TITANS (#31),** in a story featuring **Speedy**—and disorder on a college campus—"To Order Is to Destroy!" Also, a **Hawk and Dove** tale—"From One to Twenty"—featuring the strange m.o. of a counterfeiting ring! This one introduces a new artist to the **TT—George Tuska!** It's on sale **Nov. 17.**

THE THREE MOUSEKETEERS go to **64 pages** with their **February** issue **(#5).** Not only are there hilarious doings with your favorite riotous rodents, but there's a **special pull-out section,** full of activities, games and puzzles; you can remove it and still have the rest of the mag complete and undisturbed. Credit **DC** with another first here! If you like to laugh—if fun is your bag—then this is your mag! So buy it as soon as it comes out, on **Nov. 17.** That, according to **Fatsy,** the **Mouseketeers'** leader, is an **order!**

HOT WHEELS gives you an early **Christmas** present, in the form of "The Humbug Run," a **different** kind of holiday story, which takes our heroes to a **winter carnival** and a thrilling auto run in the snow-covered mountains. It's a great chase to foil an evil prime minister and help a young prince from a foreign land. The **Jan. Feb.** issue **(#6)** will be on sale **Nov. 17**—so get it while you can!

DATE WITH DEBBI goes to **64 pages** beginning with its big **Jan. Feb. issue!** Yes, **#13** is lucky for all fans of **Debbi** and her pals. From now on, you'll have a double-size dish of **Debbi's** doings—and for only **25c!** So if you dig laughter, you'll be in for plenty when this issue hits the stands, **Nov. 19.** And don't forget—**Binky** and **Scooter** will be expanding to **64 pages,** out next month!

How did **Superman** and **Aquaman** first meet? It happened when they were boys, and the full story is told for the first time in the **January SUPERBOY!** The **Boy of Steel** has his initial encounter with **Aquaboy,** the future **Sea King,** in **#171**—and it's an action-filled adventure you won't soon forget! This is a real landmark issue—so you'd better latch onto a copy right away when it goes on sale, **Nov. 19!**

If you thought the first two **Jack Kirby** issues of **JIMMY OLSEN** were dynamite, wait'll you get a look at the third—the **January** issue **(#135)!** You'll learn the incredible origin of the mysterious **Hairies;** meet the original **Newsboy Legion,** now grown men and the fathers of the new **Legion;** and witness the most amazing return of a **Golden Age** hero yet—when the fantastic **Golden Guardian** springs back into action! Also, there's a gigantic **Jimmy** who clobbers **Superman!** On sale **Nov. 24.**

MAN-BAT is back with **Batman** in the **January** issue of **DETECTIVE!** You went wild over this strange being—both human and animal, yet neither—in his two earlier appearances. Now he returns in one of the weirdest adventures yet—"Marriage: Impossible!" In the same issue **(#407), Batgirl** concludes another bombshell adventure. It's titled "One of Our Landmarks Is Missing," and it's filled with fabulous feats by the **Dominoed Dare-Doll!** On sale **Nov. 25.**

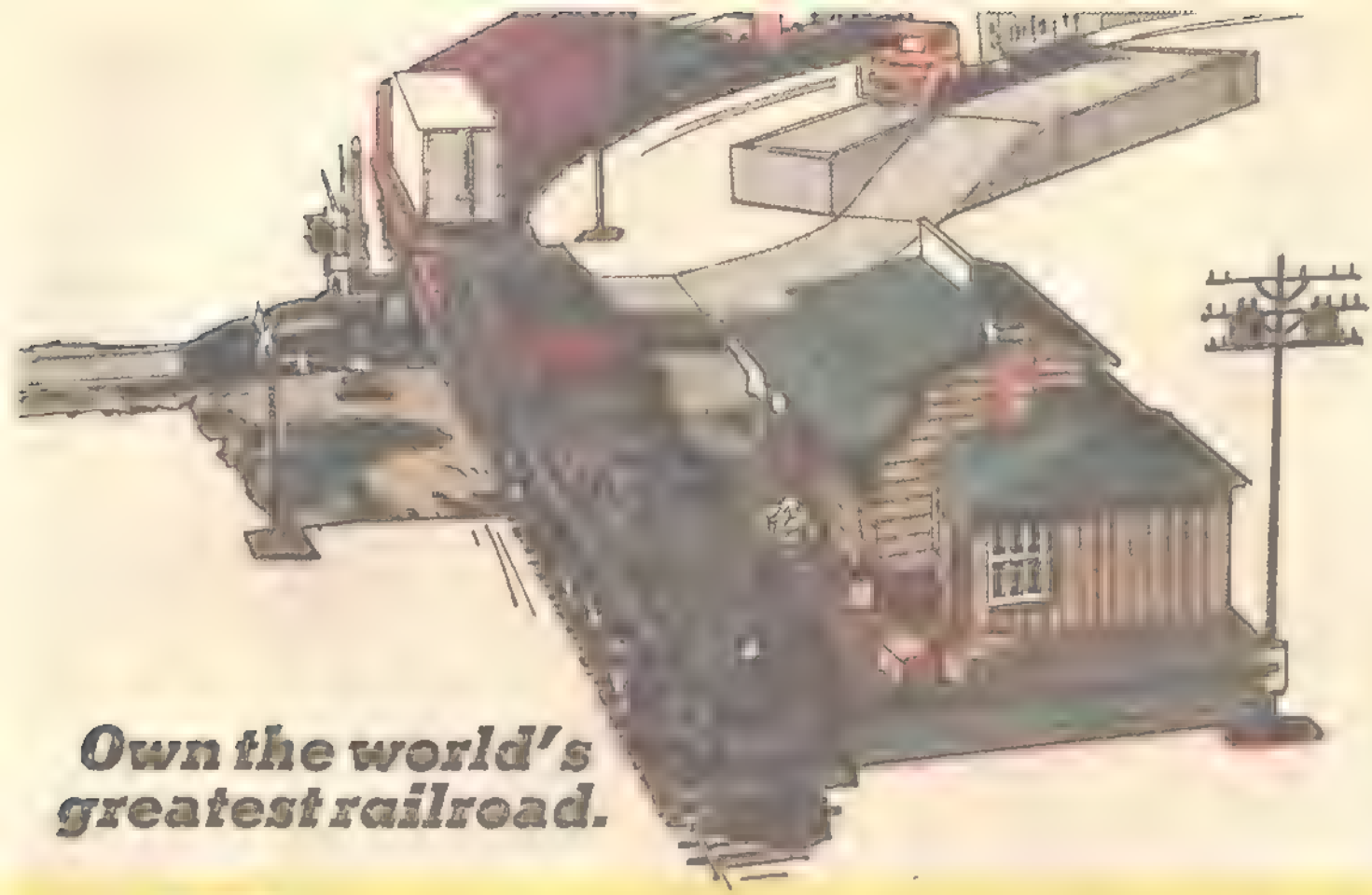
You asked for her—so **Nasty** is back to menace **Supergirl** with a "fright" serum that turns the **Maid of Might** into a cringing coward whose powers have suddenly become a **menace!** In case you missed her first appearance, **Nasty** is **Lex Luthor's** niece—and every bit as evil as he is! But that's not all in the **January ADVENTURE! Mike Sekowsky** has a new feature dreamed up for your entertainment—about an adventurous lass named **Tracy Thompson! #401,** on sale **Nov. 25!**

Can you imagine what would happen if the mightiest man alive—**Superman**—became a helpless invalid, confined to a wheelchair? Well, somebody **did** imagine it, and the result is a new **Imaginary Tale**—a real socko effort that headlines the **January ACTION!** The same mag **(#396)** introduces a new series of **Tales of the Fortress of Solitude.** "The Invaders from Nowhere" appear inside the **Man of Might's** sanctuary—without disturbing any of his security equipment. See if **you** can guess how they did it! On sale **Nov. 25.**

TRACEY THOMPSON
STRANGE HOUSE
SHRIEKS OF FEAR SPILL ACROSS A WEED-GROWN MEADOW--
AND...
WHAT DO YOU MAKE OF THAT, BETSY?

NOTHING NEW--THEY CAME FROM THE PALMER HOUSE--
PROBABLY SCARED BY THE GHOSTS!
IT HAPPENS ALL THE TIME!
IT'S HAUNTED, YOU KNOW?
HAUNTED!? GHOSTS?! NONSENSE!
NO SUCH THING AS GHOSTS!
BETSY-- I'M ASHAMED OF YOU!
AND I'LL PROVE IT TO YOU! C'MON-- WE'RE GOING TO THE PALMER PLACE!
YOU AREN'T! WE CAN'T! I WON'T!
TRACEY, NO-- WE CAN'T DO IT!
LOTS OF PEOPLE HAVE SEEN THE GHOSTS--IT'S TRUE!
IT IS HAUNTED!
IT IS NOT HAUNTED!
WE ARE GOING IN--
AND I SHALL PROVE IT TO YOU!
BESIDES-- I'M CURIOUS!
THAT'S IT--THAT'S THE WHOLE THING--YOU'RE CURIOUS--AND BECAUSE YOU'RE CURIOUS-- WE HAVE TO GO IN!
I'M SCARED OUT OF MY WITS BY GHOSTS!
PLEASE, TRACEY-- CHANGE YOUR MIND!
TOO LATE-- HERE WE GO!
WE! WHY IS IT ALWAYS WE?!
2

SEE--JUST AS I SAID--NOTHING IN HERE BUT DUST AND COBWEBS--AND JUNK!
STAIRS ALL BROKEN SO NOTHING CAN GO UP THEM--
GHOSTS DON'T NEED STAIRS!
THEY JUST FLOAT THROUGH THE AIR WHEN THEY COME AT YOU--
BET--CUT IT OUT! I TELL YOU--
--WITH THEIR LONG GHOSTLY FINGERS CLAWING, CLUTCHING FOR YOUR THROAT--
--THERE ARE NO GHOSTS!
--AND BREATHING THE COLD BREATH OF THE GRAVE IN YOUR FACE--GROOORR!
OH SHUSH!
WONDER WHAT'S IN HERE?
GULP!
GAAAHH!
3



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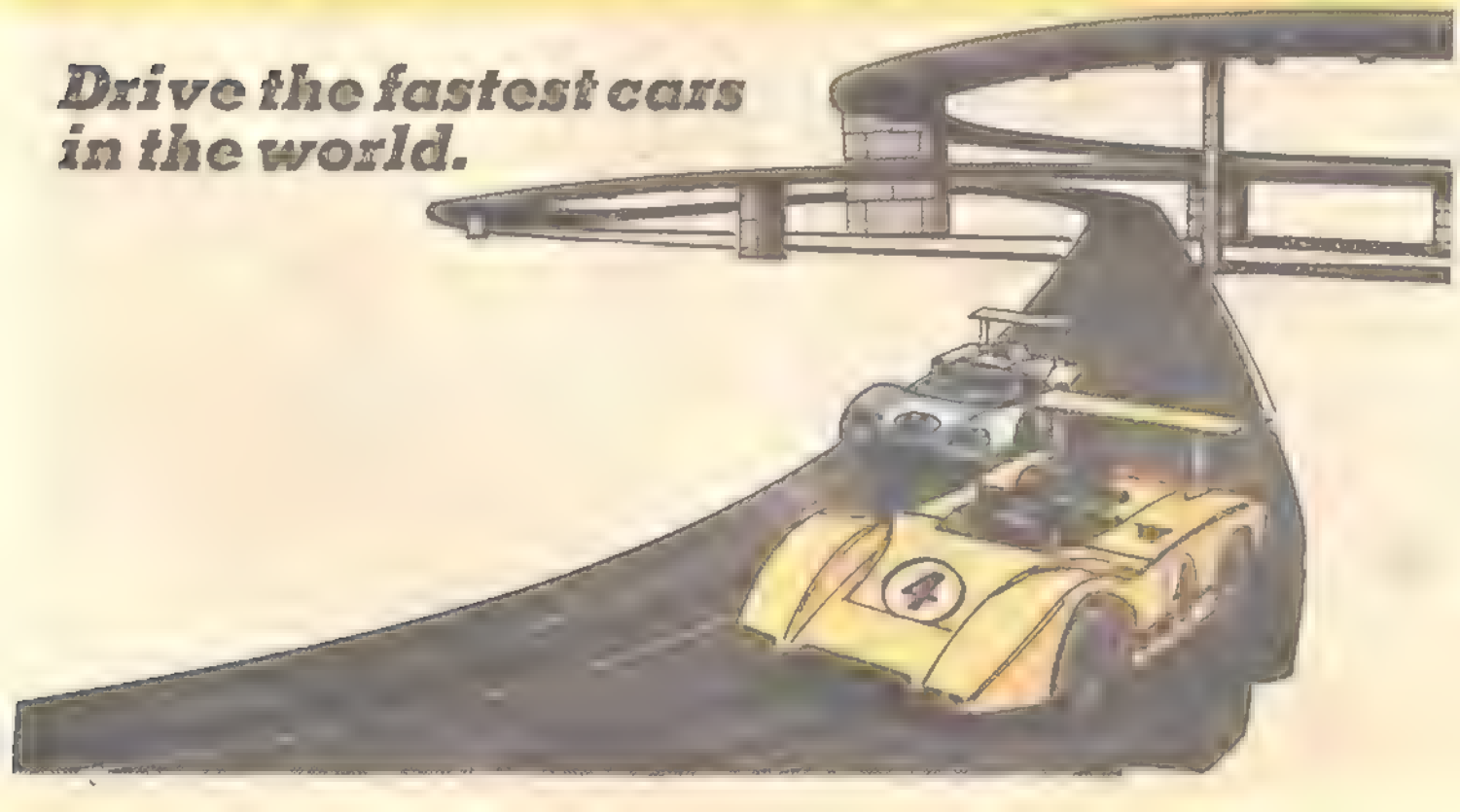

MMMNNHHH--
NO GHOSTS, EH?
GLUB!
OHHHH!

MARTHA--IS SOMEONE THERE?
YES, JONATHAN, TWO STRANGERS.
HOW DARE THEY DISTURB MY REST!
BRING THEM CLOSER!
CLOSER!
EEEEEE!
GHOSTLY CLAWING, CLUTCHING HANDS--JUST LIKE I SAID--
AIEEEE!
RUN, BET, RUN!
I'M RIGHT BEHIND YOU!
FASTER! I THINK THEY'RE COMING AFTER US!
EEEEEEE!
5

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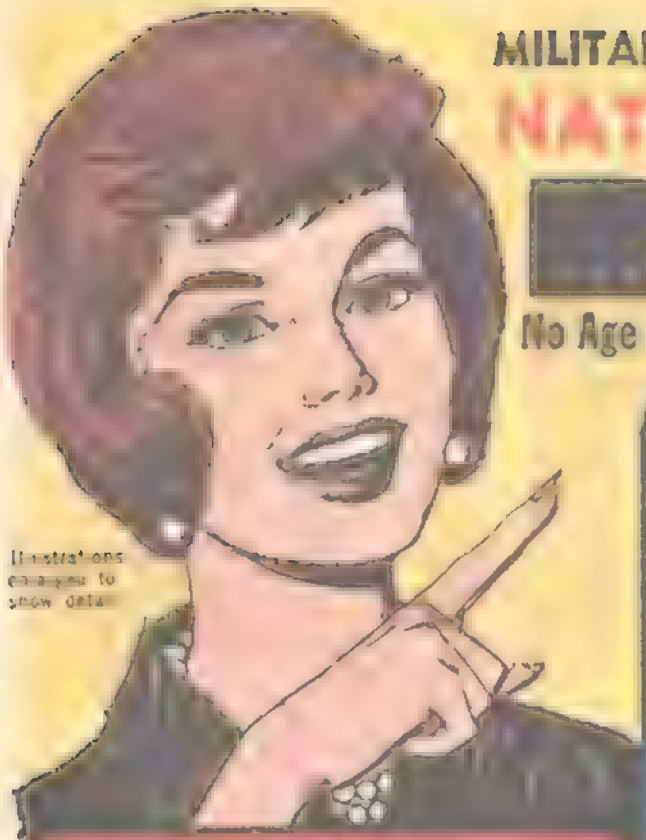
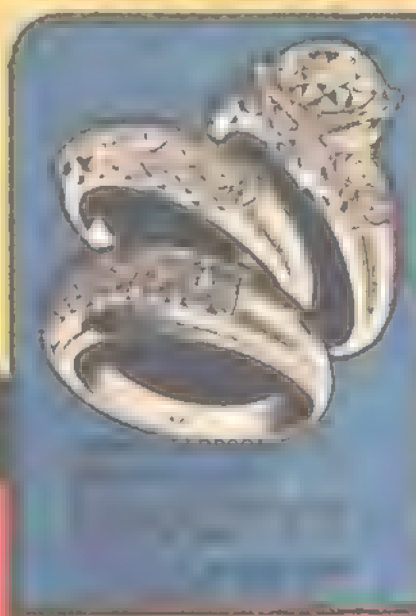
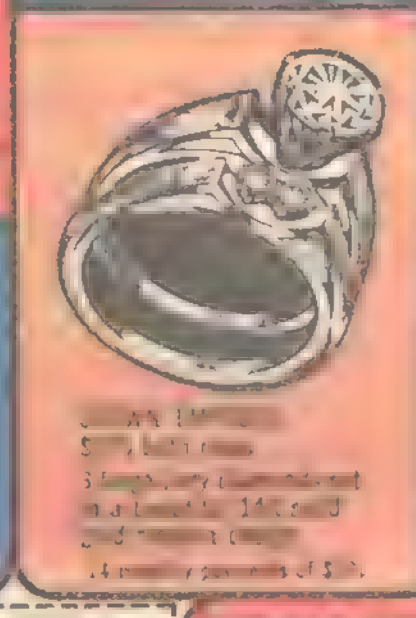


Illustrations enlarged to show detail





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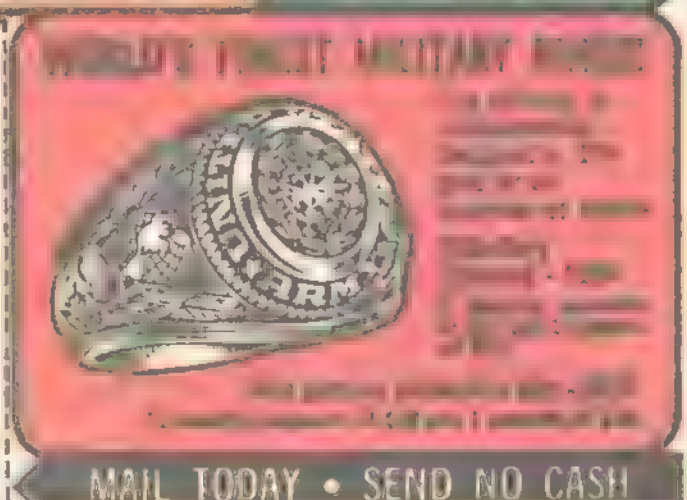

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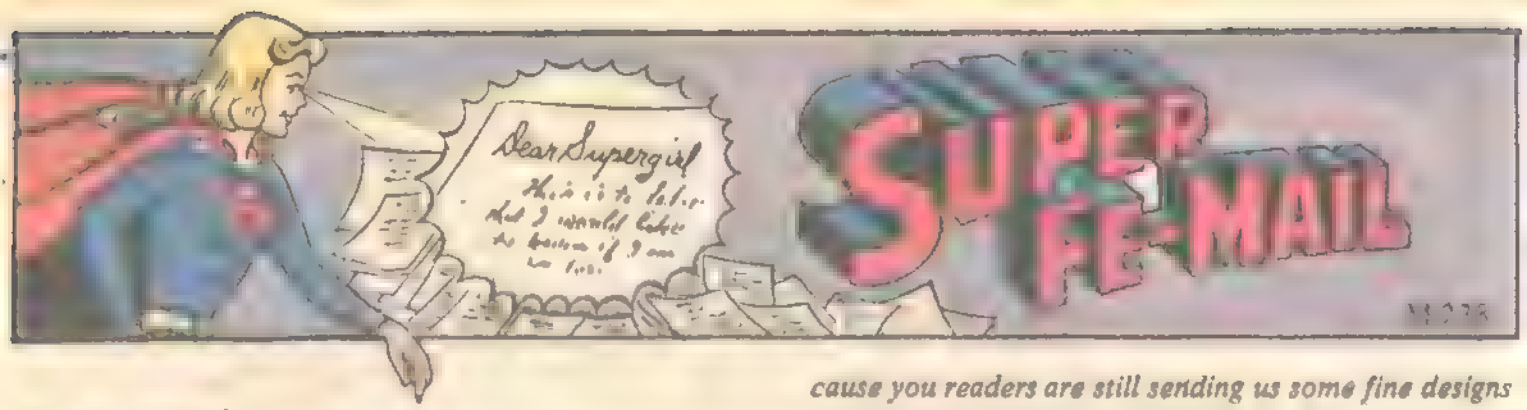
HEY-- WHAT?
KLOMP
IT'S A BUST! RUN!
BLAM
HOLD IT!
DON'T NOBODY MOVE!
YA DUMB PUNKS! YA HADDA HOKE UP THE OPERATION WIT YER PHONEY TRICK DUMMIES UPSTAIRS!

LOOK WHAT IT GOT YER! YA EXPOSED THE WHOLE SET UP!
YER CORNBALL TRICKS ARE GONNA COST US A BUNDLE-- BUT THEY'RE GONNA COST YOU A LOT MORE!
BUT, MAN, LISTEN! IT WORKED! THE DUMMIES AND THE RECORDINGS KEPT NOSY KIDS AND TRAMPS AWAY! BESIDES-- WE CAN ALWAYS MOVE OUR UNDERGROUND NEWSPAPER TO SOME OTHER LOCATION--
NUTS TO YER DUMB NEWSPAPER! YOU WAS JUST A FRONT FOR THE BIG OPERATION WE WAS RUNNIN' IN THE SECRET ROOM UNDER THIS ONE!
IF THE COPS EVER GOT CURIOUS--THEY'D BUST YOU--THINKIN' YER JERKY PAPER WAS THE SECRET BEIN' HID HERE-- BUT NOW-- THERE'S BEEN TOO MANY PEOPLE POKIN' AROUND LIKE THESE TWO--
IT'S GETTIN' TOO HOT TO OPERATE OUR FUNNY MONEY SET-UP HERE ANYMORE!
IT'S ONLY A MATTER OF TIME TILL YER TRICK GHOSTS BRING THE CURIOUS--THE GHOST HUNTERS--TOURISTS SWARMIN' ALL OVER THE JOINT!
AN' ONLY A MATTER OF TIME TILL ONE OF 'EM STUMBLES ON OUR PRINTING PLANT--
SO WE GOTTA MOVE-- AN' SO THERE SHOULDN'T BE NO INTERFERENCE--
READY, FRANKIE?
YEA--H-- ULP!
WHO DISTURBS OUR HOUSE?
NEVER HEARD SUCH GOIN'S ON!
GET OUT OF HERE!
LET US REST!
SHOO!
7

EEEAH!
HELP!
OUT! LEMME OUT!
OOOF!
GOTCHA!
H-HANDS UP, EVERYBODY--OR I'LL SHOOT!
AHHH--PLEASE, SISTER--EASY WIT' THAT THING--IT MIGHT GO OFF!
THAT'S RIGHT! SO DON'T MOVE!
BET--CALL THE POLICE--THERE'S A HIGHWAY CALL BOX DOWN THE ROAD!
LATER...
WELL, BETSY--A JOB WELL DONE IF I DO SAY SO MYSELF!
BUT WHAT--OR WHO WAS THAT IN THE CELLAR?
LET'S GO BACK IN AND FIND--UHHHH--
ON SECOND THOUGHT--LET'S NOT!
YOU'RE SO RIGHT!
WATCH FOR THE FURTHER ADVENTURES OF THE TOO CURIOUS TRACEY THOMPSON AND HER NOT SO CURIOUS PAL BETSY, IN FORTHCOMING ISSUES OF SUPERGIRL IN ADVENTURE COMICS!
8



Dear Super-Mike:

Congratulations on ADVENTURE COMICS ish #397! It was sensational! Supergirl has long needed a fresh approach, and you sure gave it to her!

I especially liked the invention of Supergirl's psychic powers. The powers of the mind have always fascinated me, but, with the exception of Dick Giordano's Lilith, a new character, the comic world has been void of such talents.

Now, I know you're going to be swamped by letters asking why Kara's psychic powers were not formerly revealed, and why Superman hasn't any. Unfortunately, you can't answer by saying, "Because the editors never thought of it." That would be very un-plotwise, even though it may be the truth. So, instead, why not put forth the theory that psychic powers lie dormant in all the females of the Kryptonian species until a certain age unleashes them? I think you'll find this theory very satisfactory. Agreed?

Marge Spears, Ambler, Pa.

(How's this for a different approach? A former editor DID think of it, but then forget about it. In ACTION #268, Linda was asked how she had solved a certain mystery. She replied, "Just call it intuition!" Then she thought, "I have one super-power Superman doesn't! Since I'm a girl, I have feminine intuition, but to a super-degree!"

So just consider that Supergirl has since developed this intuition with the help of such e.s.p. specialists as Lori the Mermaid, Jerro the Merboy, Comet the Superhorse, Lena Thorul Colby, Saturn Girl and Dream Girl. By the way, there's an answer to your claim that we haven't had characters with psychic powers!—Ed.)

* * * * *

Dear Editor:

I love Supergirl's new costume. My sister hated it. But she did have a good idea. Let Supergirl wear *all* of the costumes. Just because she is a super-heroine doesn't mean she can't have a nice wardrobe for when she is on duty.

The art was great and so were the stories. In fact, I think they were the best I have seen in ADVENTURE for a good while.

Patricia Guy, Alameda, Calif.

(Now you're the one with the psychic powers—or your sister is! We'd already decided to give the Maid of Might a wardrobe of super-outfits. And it'll stay in style, because you readers are still sending us some fine designs—so we have plenty to choose from.—Ed.)

* * * * *

Dear Editor:

What kind of nonsense are you trying to hand me? I get enough of this idiocy watching "Dark Shadows"! ADVENTURE #397 had the most ridiculous story I've ever read! Witches! Pentagrams! Magic books! You've got to be putting me on!

There was only one thing I liked about it—Supergirl's new costume. But on the cover, it was sleeveless, and inside it was not. My sisters and I all agree it looks better sleeveless. No matter, I must say you have excellent taste.

Robert P. Watson, Jr., Lakewood, Ohio

(Look closer and you'll see that your artist/editor drew the costume sleeveless inside. But somehow, the sleeves got colored in.—Ed.)

* * * * *

Dear Mr. Sekowsky:

Welcome to ADVENTURE! After enjoying the New Wonder Woman (and *hating* the old one), I'm anxiously awaiting how you handle my second favorite heroine.

I'm afraid Supergirl's new costume will date badly unless it is modified . . . it looks like a circus costume now. Give her back her old boots, reduce the "S" insignia to its proper size, and let the belt be white (as it is on the cover) and that should do it.

No mention was made of the new outfit's indestructibility, but it's no problem. I'm sure that Supergirl's mother, living in the bottle-city of Kandor, can sew one out of Kandorian materials, once given the pattern. (After all, she made the original.) And of course, once enlarged on Earth, the uniform will become indestructible.

Good luck! Keep turning out stories of WONDER WOMAN calibre and I'll keep buying ADVENTURE!

Paul S, Cilwa, St. Augustine, Fla.

(We won't be satisfied, though, until a good story is referred to as "Supergirl quality."—Ed.)

* * * * *

Dear Editor:

I'll say this for you, Mr. Sekowsky—you definitely have a way with women! You did a fantastic job on Wonder Woman, and now Supergirl is getting magnificent treatment. Both stories were fast-moving and well-drawn.

Just one thing—how can Nasty be Luthor's niece? Obviously, she isn't Lena Colby's daughter. Does Luthor have a brother or sister we never heard about?

I wish you nothing but success with Supergirl, and I'm confident you'll take her to great heights.

Gerard Triano, Elmont, N.Y.

(You're right—Luthor does have an older sister—one who married a European gentleman and has been living abroad. Lena Colby is unaware of this sister's existence because her parents had disapproved of their elder daughter's early marriage, and had no communication with her when they were killed in an accident. So Lena knows nothing of her niece, Nasty, or of her brother, Lex.—Ed.)

*****

Dear Mr. Sekowsky:

Well, you sure got your editorship of ADVENTURE off to a rousing start! In addition to all the wonderful changes, "Now . . . Comes Zond!" was just about the best Supergirl tale since "Classes in Crime," the tale with which Supergirl debuted in this magazine! You did a great job on the artwork, considering this was your first time doing a Supergirl story. You wrote the stories too, didn't you?

Supergirl's new uniform is fabulous, and is the best of all the costumes pictured on the cover. *However*—how come Diana just happened to have a super-suit hanging around her boutique?

Well, on to ZOND . . . *Great!* The guest appearance of Wonder Woman was enough to make *any* story exciting, but when you brought in *Morgana,* too . . . !!! It was a lot of fun seeing Morgy work as a heroine this time, and she looked stunning in that mod outfit. Bring her back to ADVENTURE soon!

On the subject of guest stars, what about Batgirl? She's only appeared with the Maid of Might three times before. As for interweaving characters from WONDER WOMAN into ADVENTURE—well, it worked this ish, didn't it? Say, suppose Top Hat and her gang (THEM) escaped from jail, came to Stanhope, and tried to make a slave of Linda Danvers?! How 'bout that?

Gregory Kent, Goleta, Calif.

(You're right, Greg—your Editor did the scripts himself, as well as the art. (Well, the pencils, anyway!) As for that costume, Di had one that would pass, but it took some super-speed alterations by Supergirl to put that insignia on it.—Ed.)

*****

Dear Editor:

As a fan for eight years, I must protest ADVENTURE #397. The first, and worst thing was this business of Supergirl delving into the girl's subconscious. I thought that was Saturn Girl's department.

My next complaint centers on page 2. The widely held belief that shopping cheers girls up is part of the female stereotype. I don't know when you started trying to make your characters fit stereotypes, but I hope you will stop shortly. Furthermore, most college campuses I've been to have more pants among girls than dresses. On this point, I must congratulate you on "Supergirl Meets Nasty," and condemn your excuse for Supergirl to meet Diana Prince.

I really dislike Supergirl's new costume. It looks gaudy. By the way, how is it that Diana Prince happens to have an invulnerable outfit on hand? Bad show! Say she found something she liked in Diana's boutique, modified it, and had one like it made up in Kandor. Also, it seems to me you could have chosen it by a vote of the readers on selected outfits.

Barbara Reader, New Hyde Park, N.Y.

(Thanks for the opinion, Barbara, but you were outvoted by our other Readers. Most said they'd have picked the one Kara picked, anyway!—Ed.)

*****

Dear Editor:

WOW! What I mean is the Maid of Might's new costume. It's the GRRREEAATTEESSTT!

The story with Wonder Woman was just great, too! Please bring her back again. The second story was all right. Are you ever gonna bring Nasty back? I kinda hope you do.

George Price, Triangle, Va.

(You and plenty of other fans! So here she is, in this issue!—Ed.)

*****

Dear Editor:

Fabulous! That is the only way to describe Supergirl's new look in your latest issue of ADVENTURE. Issue #397 was the greatest in comics history since the inception of the new Wonder Woman.

Speaking of gorgeous Diana, it was great to see her starring with Lovely Linda. However, I was also glad to see her get on speaking terms with that winsome witch, Morgana. I think that DC should consider giving Morgie her own mag.

And last, but not least, you have done the ultimate in giving Supergirl a counterpart to her cousin's Lex Luthor. And who could fill the bill better than Luthor's own niece? That nasty little so and so.

The only costume that I didn't like on the cover was the one with long pants, the cape wrapped over the shoulders, and those black boots. Ugh! It might be good for Superboy, but never his cousin.

Donald Bryant, Brooklyn, N.Y.

(So now you know why Supergirl didn't choose it. This about brings us to the end of our double-sized letter-col, and we wish there was room for many more of your fine letters. But since there isn't, we'll sign off with the reminder that our address, for your comments, is SUPER FE-MAIL, National Periodical Publications, Inc., 909 Third Ave., New York, N.Y. 10022.—Ed.)

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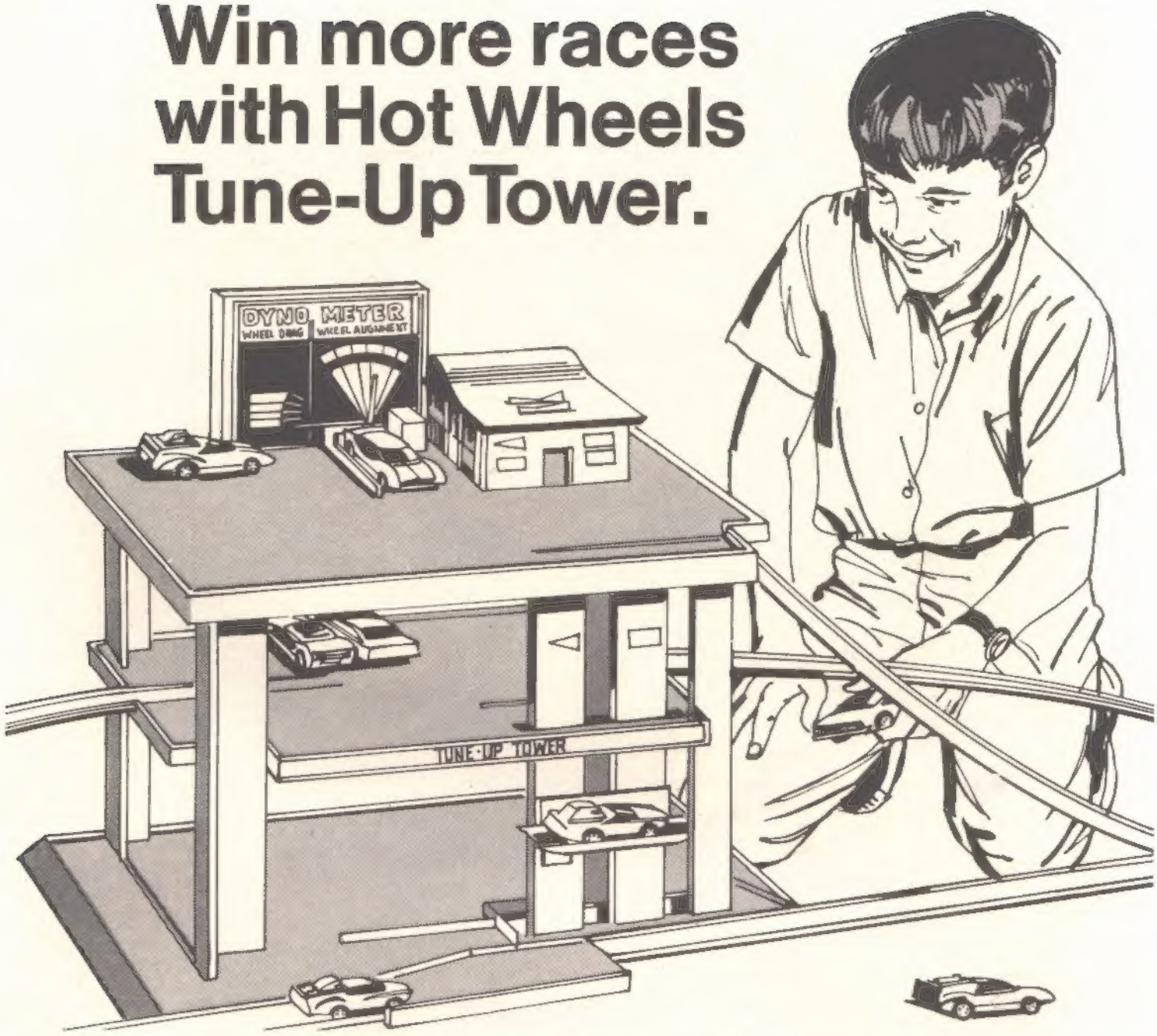
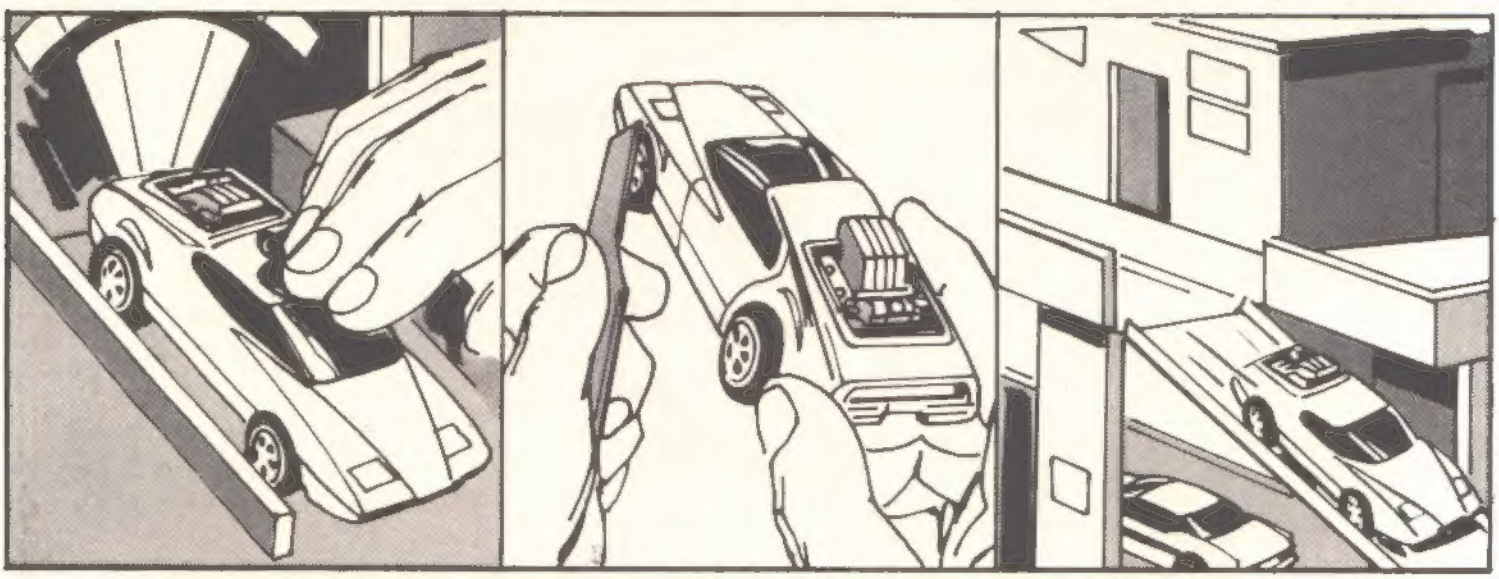


Turn in. The automatic elevator lifts your Hot Wheels up to Dyno-Meter at the top of the tower.



Test out. The Dyno-Meter checks out the power. Uh-oh, something's wrong. The wheels are *out of line.*

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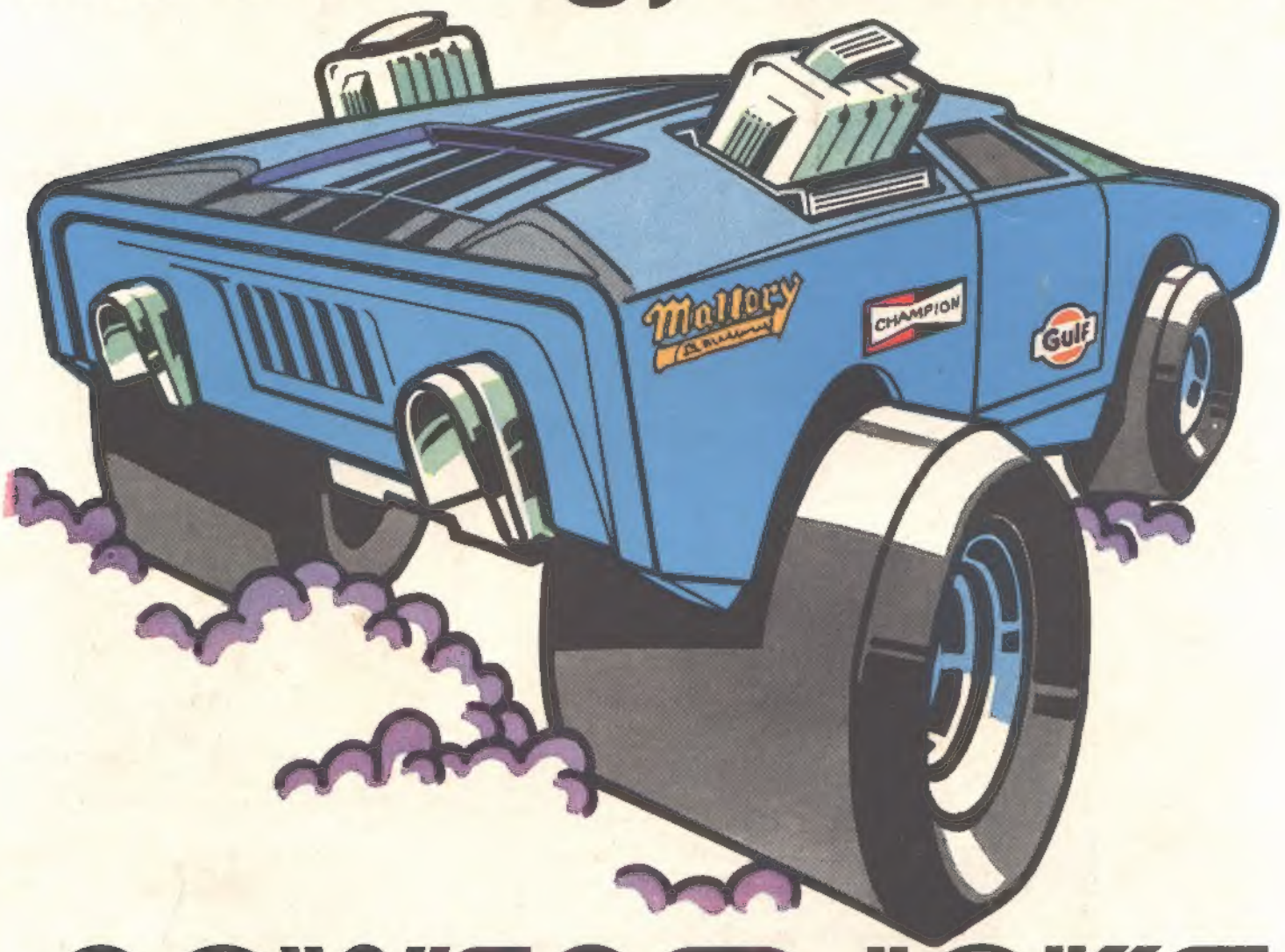

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